

Art and Design Curriculum Map





Art- our why?

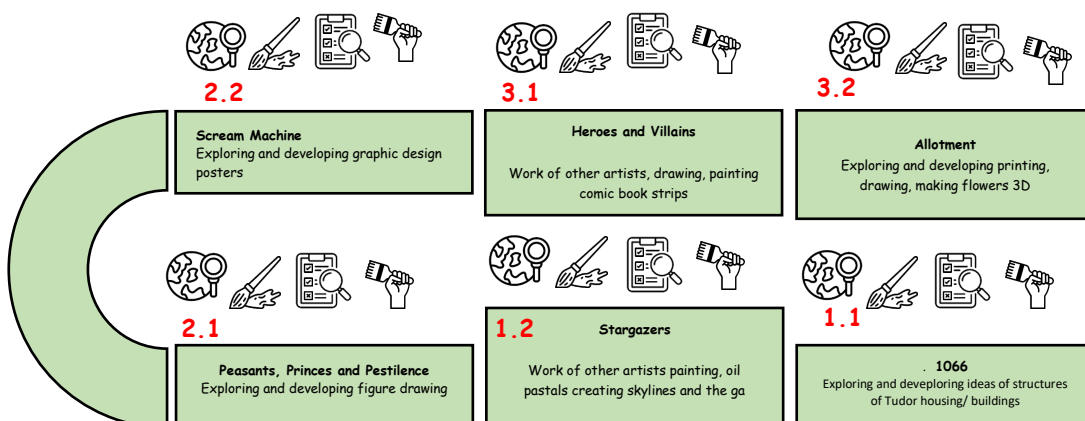
The aim of art and design at Discovery is to allow our pupils to be creative individuals that produce and are proficient in a range of artis techniques. Allow them to evaluate and analyse creative works and are knowledgeable about great artists and craft makers. Pupils develop their knowledge and skills through the grades and steps driven by topic every half term that uses the 4 corners of Engage, Develop, Innovate and Express to embed learning.

Big Ideas promoted in our Art curriculum



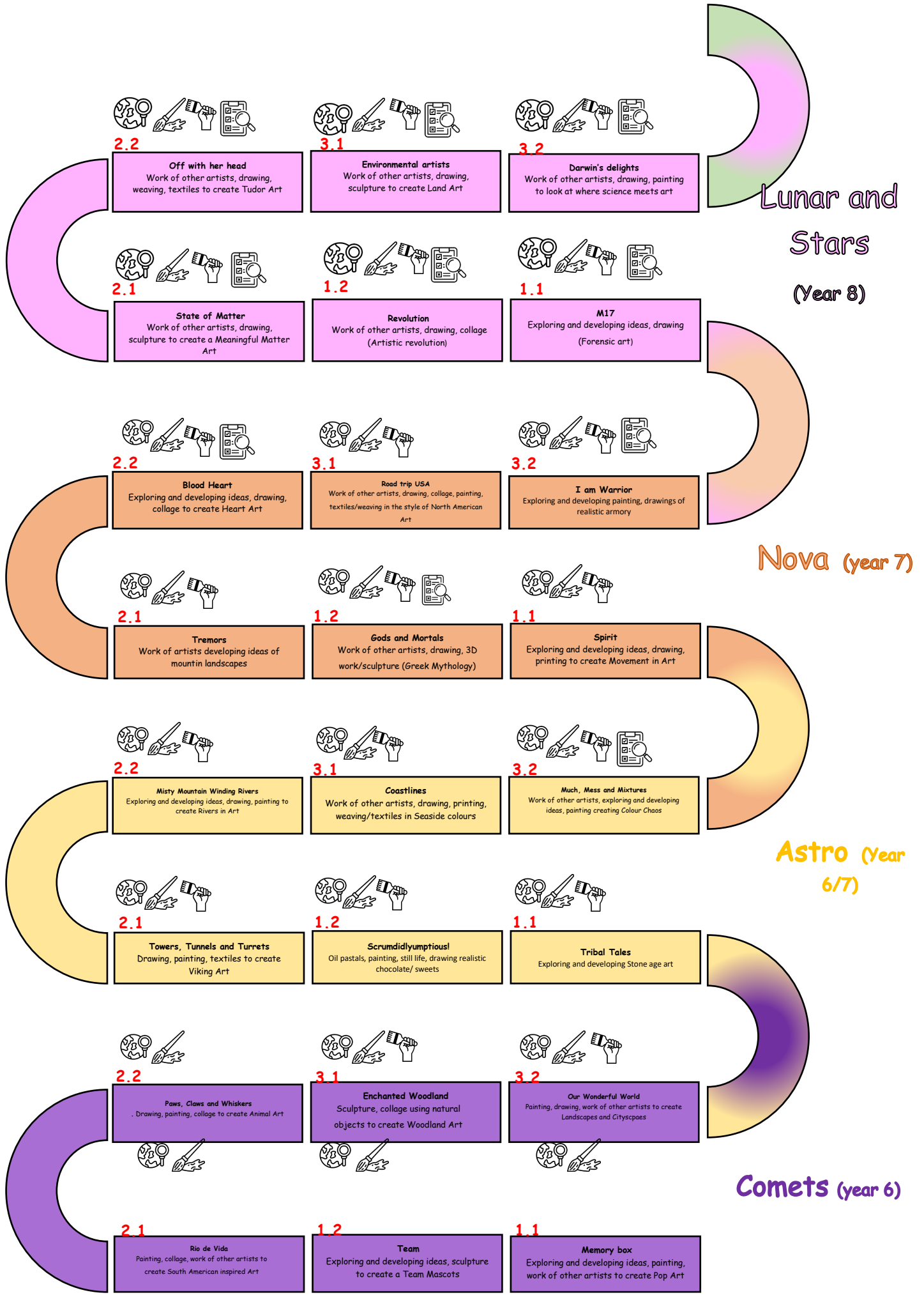
Substantive Concepts promoted in our Art curriculum

Creative Exploring		Produce creative work, exploring their ideas and recording their experiences
Proficient Skills		Become proficient in drawing, painting, sculpture and other art, craft and design techniques
Evaluate and Analyse		Evaluate and analyse creative works using the language of art, craft and design
Great Artist		Know about great artists, craft maker and designers and understand the historical and cultural development of their art forms



Twilight,
Eclipse &
Orbit (Year 9)

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