




# Curriculum Map L1-U4

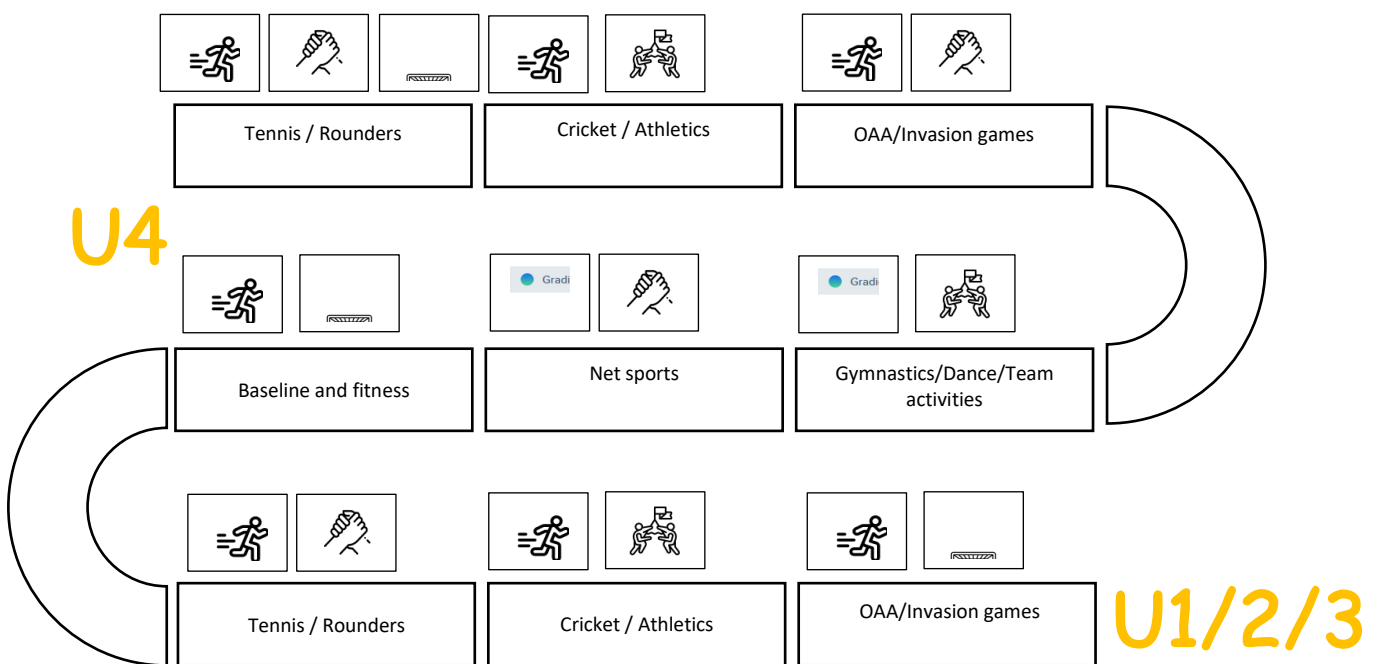
The aim of the PE curriculum is to provide students with an equal opportunity to participate in Physical Education in order to reach their full potential. PE has a crucial role to play in ensuring both the current and future physical health and well-being of students. Students will develop their knowledge and skills via a breath an activities, sports and games. The students will be exposed to the benefits of leading an active and healthy lifestyle ensuring maximum participation and achievement throughout the Key Stages and into adulthood. Assessment is guided by grades and steps driven by topic every half term that uses the 4 corners of Engage, Develop, innovate and Express to embed and reinforce learning.

Please note: The Curriculum Map begins with L1 at the bottom of this document

The following represent the big ideas within each subject, taken from the knowledge map:

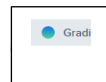
<b>Compete</b>		Develop competence to excel in a broad range of physical activities and engage in competitive sports and activities.
<b>Perform</b>		Know how to lead healthy and active lives by engaging in physical activity.
<b>Collaborate</b>		Know how to be physically active for sustained periods of time with and amongst others.

# Curriculum Map L1-U4





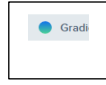
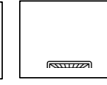
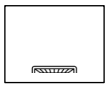
# Cultural Map



Gymnastics/Dance/Team activities

Net sports

Baseline and fitness

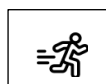
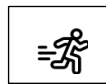


## U1/2/3

OAA/Invasion games

Cricket / Athletics

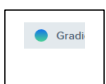
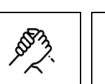
Tennis / Rounders



Gymnastics/Dance/Team activities

Net sports

Baseline and fitness



## L4/5

OAA/Invasion games

Cricket / Athletics

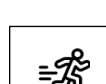
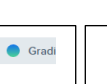
Tennis / Rounders



Gymnastics/Dance/Team activities

Net sports

Baseline and Fitness

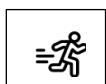
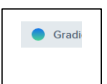


## L3

OAA/Invasion games

Cricket / Athletics

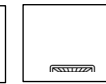
Tennis / Rounders



Gymnastics/Dance/Team activities

Net sports

Baseline and Fitness

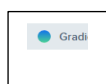
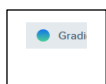


## L2

Target games

Multi-skill athletics

Fielding games



Team games

Gymnastics/Dance

Baseline and multi-skills

## L1